CLAIMS

1. A method comprising:

at a client,

storing digital content;

opening a web page include a web-based encoder object;

transmitting information identifying the digital

content to a digital rights management server;

encoding the digital content;

receiving license information from the digital rights management server;

packaging the encoded digital content with the webbased encoder object and the license information; and hosting the packaged digital content at a client server.

- 2. The method of claim 1, wherein the web-based encoder object comprises an ActiveX object.
- 3. The method of claim 1, wherein said encoding comprises receiving enrollment information associated with the client from the digital rights management server; and providing said enrollment information to the web-based encoder object.

- 4. The method of claim 1, wherein the information identifying the digital content comprises a name associated with the digital content and a name to be associated with the packaged digital content.
- 5. The method of claim 1, wherein the license information comprises a key and a content header.
- 6. The method of claim 5, wherein the content header includes a license acquisition URL and attributes associated with a license.
- 7. The method of claim 5, further comprising: downloading the packaged digital content to a customer client; and

management server including the content header information and an address associated with the customer client.

8. A method comprising:

hosting a web page including a web-based encoder object;

receiving information associated with digital content at a client from the client;

generating a license key for said digital content;

generating a content header for said digital content;

transmitting the license key and the content header to
the client; and

monitoring a web-based encoding and packaging of the digital content at the client by the web-based encoder object from the web-based encoder object.

- 9. The method of claim 8, wherein the web-based encoder object comprises an ActiveX object.
- 10. The method of claim 8, wherein said monitoring comprises receiving digital rights management events from the web-based encoder object during said encoding and packaging of the digital content.
- 11. The method of claim 10, further comprising receiving said events through a SOAP interface.

- 12. The method of claim 10, further comprising sending status information to the client in response to said events.
- 13. The method of claim 8, further comprising transmitting enrollment information associated with the client to the client.
- 14. The method of claim 8, wherein said generating the license key comprises:

generating a key ID for the digital content; and retrieving a license key seed associated with the client.

15. The method of claim 8, further comprising:

generating a license for the packaged digital content
in response to a request from one of the client and a
customer client; and

downloading the license to the customer client.

- 16. A system comprising:
- a network connection for communication with a client;
- a server to host a web page including a web-based encoder object; and

a digital rights management (DRM) engine to, in response to receiving information associated with digital content at the client from the client:

generate a license key for said digital content;
generate a content header for said digital
content;

transmit the license key and the content header to the client; and

monitor a web-based encoding and packaging of the digital content at the client by the web-based encoder object from the web-based encoder object.

- 17. The system of claim 8, wherein the web-based encoder object comprises an ActiveX object.
- 18. The system of claim 16, wherein the DRM engine is further operative to:

receive DRM events from the web-based encoder object during said encoding and packaging of the digital content; and

send status information to the client in response to said events.

- 20. The system of claim 16, wherein the network connection comprises a SOAP interface.
- 21. The system of claim 16, wherein the DRM engine is further operative to transmit enrollment information associated with the client to the client.
- 22. The system of claim 16, further comprising: a client database including a license key seed associated with the client.
- 23. The system of claim 22, wherein the DRM engine is further operative to:

generating a key ID for the digital content; and retrieving a license key seed associated with the client.

24. The system of claim 16, further comprising:

a license database including a license associated with
the digital content, and

wherein the DRM engine is further operative to:

generating a license for the packaged digital content in response to a request from one of the client and a customer client; and

downloading the license to the customer client using the network connection.

25. An article comprising a machine-readable medium including machine-executable instructions to control a machine to:

at a client,

store digital content;

open a web page include a web-based encoder object;

transmit information identifying the digital content
to a digital rights management server;

encode the digital content;

receive license information from the digital rights management server;

package the encoded digital content with the web-based encoder object and the license information; and

host the packaged digital content at a client server.

26. An article comprising a machine-readable medium including machine-executable instructions to control a machine to:

host a web page including a web-based encoder object; receive information associated with digital content at a client from the client;

generate a license key for said digital content;

generate a content header for said digital content;

transmit the license key and the content header to the client; and

monitor a web-based encoding and packaging of the digital content at the client by the web-based encoder object from the web-based encoder object.